# **IBLA GAME-DAY CHEAT SHEET**



# **PRE-GAME PROCEDURES:**

# **Home Team Obligations:**

- Field lined and in good condition. Cones placed. If any field issues the home coach needs to make opposing team aware. (See XII in IBLA Rules and Regulations Handbook)
- Goals set up with no holes in netting
- 4 balls on closest end line for entire game
- No more than 3 coaches are on sideline
- Parents are at least 5 yards from field of play on opposite side of field from the bench
- Arrive to field 30 minutes before the game.
- Scoring table with proper game-scoring/time-keeping equipment and a copy of the IBLA Rules and Regulations Handbook
- Provide first aid kit for own teams
- Provide a designated Sideline Manager (See Section XI in IBLA Rules and Regulations Handbook)

### **Visiting Team Obligations:**

- No more than 3 coaches are on the sideline
- Parents are at least 5 yards from field of play on opposite side of field from the bench
- Arrive to field 30 minutes before the game.
- 4 balls on closest end line for entire game
- Provide first aid kit for own teams
- Provide a designated Sideline Manager (See Section XI in IBLA Rules and Regulations Handbook)

# **Referee Obligations:**

- Meet both coaches and certify players
- Conduct team line up at midfield, explain rules, and hand shake

# **GAME PROCEDURES:**

Major (8/7th Grade: A. B. C levels) Minor (5/6th Grade: A, B, C levels)

#### 10v10

- -Full length field (XII in Handbook)
- -All counts: 4-second crease count
- -20-10 count for advancing the ball
- -Long sticks allowed
- -Over and back enforced

# Junior (3/4th Grade: A, B, C levels)

Junior A & B Gold is 10v10 Junior B Silver, C are 7v7

- -10v10 Full length field (XII in Handbook)
- -10v10 Long sticks permitted.
- Modified field (XII in Handbook) -7v7
- -7v7 NO long sticks permitted.
- -7v7 1 (attempted) pass rule enforced, after faceoff

All Junior: -10-second crease count

- -No count for advancing ball
- -Penalities enforced

# Mini (2<sup>nd</sup>/1<sup>st</sup> Grade: A. B levels)

#### Mini A, B are 7v7 (2, 2, 2 and a goalie)

- -Modified, short field (XII in Handbook)
- -1 coach per team allowed on field
- -NO counts
- -Penalties acknowledged, then player subbed
- -Off-sides called, but no flag
- -1 (attempted) pass rule, after faceoff

#### Mini (mostly K and beginner 1st: C level)

#### Mini C is 4v4 (1 mid, 3 on defensive GLE, NO goalie)

- -Modified, short field, box goal, pinkie/tennis ball (Handbook XII); Players wear helmet & gloves (Add.1.2)
- -1 coach per team allowed on field
- -Face-off only at start and half
- -After goal, modified free clear (see Handbook Add.1.2)
- -NO counts
- -Penalties acknowledged, then player subbed
- -NO off-sides
- -1 (attempted) pass rule enforced, after faceoff/ goal

# **GAME PROCEDURES (cont.):**

### Game Lengths:

- Mini C mostly K: 2- 12 Minute running clock halves Sub horn/whistle every 3 min
- Mini A,B 2<sup>nd</sup>/1<sup>st</sup> grade: 4- 10 Minute running clock quarters
- Junior 4<sup>th</sup>/3<sup>rd</sup> grade: 4- 10 Minute running clock quarters
- Minor 6<sup>th</sup>/5<sup>th</sup> grade: 4- 10 Minute stopped clock guarters
- Major 8<sup>th</sup>/7<sup>th</sup> grade: 4- 10 Minute stopped clock quarters
- ALL 5-minute half time; 2-minutes between quarters

#### Overtime:

(See XIV in Rules and Regulations Handbook)

- Mini: None
- Junior, Minor, Major: First OT is one 4-minute full squad
- After the first OT, if no goal was scored, the game will be recorded as a tie.

#### **Timeouts:**

(See XIII in Rules and Regulations Handbook)

One 45-second timeout allowed per team, per half

#### Clock:

- Clock will stop under 2 minutes of 4<sup>th</sup> quarter for games within a 2-goal differential
- · If score differential becomes 3 goals/more, standard timing rules apply
- All penalties are stop time for Major and Minor
- All penalties are running time for Junior (penalty clock starts on whistle)
- Injury stop time/time-out is the referees' discretion. Substitutions and congregating of players are both allowed during an injury time-out.

**Take-out Checks** are not permitted in the League. (Intentionally knocking a player to the ground)

One handed Checks only permitted at U12 and above. U10 and below will be penalized regardless of contact.

Long Sticks are permitted at Major, Minor, and Junior 10v10

Wooden Sticks are not permitted at all in the league.

**Face-offs** will be conducted after every goal and start of each quarter unless team is losing by 7 goals or more. (When losing team is given possession at half field, and game clock will run, See XIV in Rules and Regulations Handbook). Major and Minor will be "Standing with Neutral Grip." Junior and Mini will be "Standing or Knee Down with Neutral Grip". *In all 7v7 games, after face-off, one pass must be attempted prior to scoring a goal.* 

**Goalies** are not required to wear armguards at any division or level, but must wear all required equipment (See IX in IBLA Rules and Regulations Handbook)

Over and Back enforced only at the Major and Minor divisions

**Substitutions** will be on-the-fly for Major and Minor. Coaches can call for substitution whistle for Junior & Mini at any point during a dead ball.

Conduct on Field: Any conduct, including abusive language and or gestures, racially insensitive remarks, damage to property or belongings, or any other conduct that reflects poorly on yourself, team or IBLA is unacceptable and will not be tolerated. This rule applies to all players, parents, siblings and guests at all times in or around any IBLA lacrosse games or functions. If a parent(s) or player(s) are removed from the game, all family members will be removed from the field. (See Section III in Rules and Regulations Handbook for the Code of Conduct and enforcement)

# **POST-GAME PROCEDURES:**

- Both Teams meet at half-field for handshake
- Coaches confirm score with officials
- Players and Coaches clean sidelines and collect balls
- Home team posts scores on SeasonTicker site within 24 hours of game completion

# **GAME CANCELATIONS:**

# **Game-day Cancelations:**

- Home team will make the decision on weather and field conditions
- Game-day cancelations should be made more than 2 hours prior to game start on the day of the game
  - (or, by Tuesday at 5pm the week of the game if it is not a game-day cancelation)
- 1. Home team MUST notify the opposing team and receive confirmation they received the notification (opposing team's contact info is in SeasonTicker)
- 2. Home team postpones game on SeasonTicker (iblax.seasonticker.com) and enters reason in box
- 3. Home team MUST contact officials and the IBLA:

Call: 224-260-6213

Email: scottrogowski@yahoo.com

Email: director@ibla.seasonticker.com

## Game Rescheduling:

- Both teams should agree on date, time and place (try to keep home team the same)
- Update Season Ticker website to be completed by home team host
- If team does not agree on time or place, game will become a forfeit and the forfeiting team will be penalized 0-7 on SeasonTicker (See section X in Rules and Regulations Handbook)

# **Important Contact Information:**

Officials: 224-260-6213 scottrogowski@yahoo.com

IBLA: director@ibla.seasonticker.com

